Name: David Petersen			Grading Quarter: 2	Week Beginning: 11/11		
School Year: 2024-25			Subject: Graphic Design 2			
Monday	Notes:	Objective: Utilize the Pr Lesson Overview: 1 Target Audience 2 define goals 3 define medium 4 choose topic 5 find right information 6 process your data 7 find your story 8 analyze trends 9 how to write copy one big idea craft airtight argument tone to persuade inform of	ocess of Graphic Design		Academic Standards: 8.10 Produce single- and multi- color graphic works using industry standard software 8.11 Create single- and multi-page graphic works utilizing margins, columns, grids, and bleeds	
Tuesday	Notes:	Lesson Overview: Go over the vocab. list Alignment Organizing elements rela Balance *Relationship of objects' v Contrast *Differentiation of element between color, value, tex Emphasis *Amount of important give Hierarchy *The visual arrangement utilizing contrast in size, of Movement *Flow that leads viewer's Unity	visual weight within a comp at within a composition (size ture, etc. en to visual elements of design elements in a wa color and placement	osition e value etc.), the differences y that signifies importance by nother within a composition	Academic Standards: 3.2 Apply formatting, editing, and proofreading skills to all forms of writing 7.6 Describe project evaluation and review techniques (e.g., compare final product to original needs and specifications; give and receive feedback on a project) 8.10 Produce single- and multi- color graphic works using industry standard software 8.11 Create single- and multi-page graphic works utilizing margins, columns, grids, and bleeds	

	Notes:	Objective: Understanding Color Theory as it applies to Graphic Design -Day 1	Academic
		Lesson Overview:	Standards:
Wednesday		basics of color color theory and making designs work (use with infographics) 4 Square- Analogous Complimentary Monochromatic Triadic INFOGRAPHIC- All About Color	Identify additive colors (RGB - red, green, and blue) and subtractive colors (CMYK - cyan, magenta, yellow, and black/key) 6.7 Identify basic color schemes (e.g., complementary, analogous, triadic, tetradic, split complementary, and monochromatic)
Thursday	Notes:	Objective: Understanding Color Theory as it applies to Graphic Design- Day 2 Lesson Overview: Review Vocabulary 1 Hue. (show them another name for color) 2 tints. Show a picture with white added 3 shades Show a picture with black added 4 value Show how light or dark something is 5 saturations. Show how saturated a color is 6 complimentary Show a picture that is compliments of each other	Academic Standards: 6 Identify additive colors (RGB - red, green, and blue) and subtractive colors (CMYK - cyan, magenta, yellow, and black/key) 6.7 Identify basic color schemes (e.g., complementary, analogous, triadic, tetradic, split complementary, and monochromatic) 6.8 Explain the psychology of color and how color can impact the effectiveness of a design

	Notes:	Objective: Utilize the Re colorization Artwork Tool for variations in color	Academic
	Notes.	themes	Standards:
		Lesson Overview:	
			7.17 Explore paper
		Make a squiggly pattern to show how to use the recolor	options for a job,
		talk about hue saturation and color combinations etc. Review color terminology	including analyzing
		Review color terminology	parent sizes, environmental
			concerns, grades
			and classes, and
			reading a paper
			swatch
			7.6 Describe the
			importance of color
			selection in
			connection with
			target audience,
_			including the color
≟'.			wheel, color
Friday			schemes, and the
~			psychology of color
			7.7 Differentiate
			between the color
			gamuts (RGB,
			CMYK, Spot Color,
			grayscale and hex color, and explain
			how they relate to
			the web and
			printing industries)
			8.3 Apply
			knowledge of
			design principles,
			elements,
			typography, and
			color relationships
			to projects
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